



Creative Designer – Contract

9.09.25

ABOUT US

B Morrow Productions (BMP) is a creative and production firm located in the Theme Park Design District of Orlando, Florida. Representing a new methodology of how creative work is developed, we take a collaborative approach between clients and the talents of BMP. Considered an entrepreneurial, fast paced, and creatively driven studio, BMP offers considerable room for personal and professional growth for studio talent. With clients around the globe, in various market sectors including theme parks, zoos, live entertainment, resorts, and educational experiences, the BMP Team always has a wide variety of projects to dive into providing growth and ownership into project development.

BMP was founded on the belief that the best creative output occurs when Talent has a safe, equitable space in which to create. We believe that an inclusionary group of talents will not only create better designs for our clients but create designs that represent the full audience that will experience we are designing for. IDEA (inclusion, diversity, equality, and accessibility) guides not only our work output, but also our internal culture. At BMP, your complete, unique, and wonderfully talented self can come to the studio each day (or sometimes work at home) to create, make, and operate amazing spaces and experiences.

BMP is certified by the National LGBT Chamber of Commerce as a Gay-owned Business Enterprise.

YOUR ROLE

As the ***Creative Designer (Contract)***, you will be developing visual tools, creative direction and design services for projects assigned inside the BMP Art Department. You will be an integral part of the BMP Design team in the ideation, illustration, and implementation of experiences in the themed entertainment and resort industry. You will report to the Sr. Creative Manager.

Your role is a critical creative contributor to project development. You will support through ideation, illustration, and implementation.

- To ideate, you may develop programming concepts, “look and feel” boards, and research decks. You will work independently as a designer or as part of a larger design team of the BMP Art Department, project Producer, and Production Design team. You may meet with and assist in the presentation of these concepts to clients and take part in internal and external workshops and charettes.



- To illustrate, you will support the development of all project visual assets using a variety of digital design tools. You will produce high-level sketches and storyboards, and after concept approval, you will generate illustrations in multiple styles including photo and model draw-overs, photo composites, and digital renderings. You may work with the Production Design team in the development of 3D models. You will follow BMP file organization systems and naming conventions and update project task lists to ensure projects are on schedule.
- To implement, you will work with the Production Design team and the BMP Production Studio to turn concepts into reality. You will assist in color, material, and finish selection and generate technical drawings and sketches. This includes rendered plans, elevations, and other visuals as required. You may assist the BMP Production Studio in the future preparation, fabrication, and assembly of props and show sets with the Show Set Specialist team. You may also be on site for project installation, working alongside the BMP Production Studio to ensure quality and providing field art direction to achieve project design intent.

Duration of the **Creative Designer (Contract)** role is from October 2025 to February 2026, with the possibility of extended contract as needed. During the contract duration, Contractor will be representing B Morrow Productions as an employee and thus hardware and software will be provided for the contract duration. Contractor will also be required to be in studio for an average of 3 days a week during initial contract phase.

RESPONSIBILITIES

- Serve as a visual designer on projects assigned.
- Provide creative inputs and contributions to projects assigned.
- Integrate with the BMP Art Department and production Design team on larger projects.
- Research and development of "look and feel" boards for project assignments
- Build theme books and character reference guides for projects.
- Participate in creative workshops and blue-sky charrettes.
- Organize, attend, and participate in stakeholder / client meetings as needed.
- Potential job site visits (local and travel) for assistance in site inspection and compliance with show production and design documents or owner meetings.
- Deliver visual outputs to support creative direction on projects.
- Maintain and archive your work into project documentation systems.
- Work with the Production Design team to develop 3D Models
- Development of project update presentations for internal BMP or for clients
- Direct and lead contracted artists as needed on assigned projects.
- Assist in sourcing and procurement of materials as assigned.
- Possibly assist on site during installs and strikes to ensure project is executing per plans.
- Communicate and coordinate with contractors and other consultants.
- Assist in BMP studio support or other duties as assigned.



- Use Microsoft Office Suite products, OneDrive, and InDesign as needed.
- Must be available to work in office in the Orlando/ Kissimmee area.
- Maintain positive vendor and client relationships.
- Maintain confidentiality of all information.
- Other duties as assigned.
- ***ALWAYS share the BMP studio spirit with others internal and external***

QUALIFICATIONS

REQUIRED:

- Illustration/Concept art portfolio required for review.
- 2 years minimum experience in a design related field (theatre, film, themed entertainment, etc.).
- Adobe Suite software experience: Photoshop, Illustrator.
- Proficient in Microsoft Office Suite: Outlook, OneDrive, Teams, SharePoint, Word, PowerPoint, etc.
- Organized and detail oriented.
- Strong client-facing teamwork and communication skills.
- Self-starter who works well independently.
- A creative-minded collaborator.

PREFERRED:

- Other software experience: Procreate, SketchUp, Rhino, Blender.
- Experience in Smartsheet.

ACCOMMODATIONS

If you require accommodation in completing this application, interviewing, or otherwise participating in the talent selection process please direct your inquiries to talent@bmorrowproductions.com.