

# Production Designer- (Attraction and Show Set) 03.06.25

#### ABOUT BMP

B Morrow Productions (BMP) is a creative and production firm representing a new methodology of how creative work is developed- in a very collaborative approachbetween clients and the talents of BMP. Considered an entrepreneurial, fast pace and creatively driven studio BMP offers considerable room for personal and professional growth for studio talent (we don't use terms like employees and team members...you are the talent). With clients around the globe in various market sectors including theme parks, zoos, live entertainment, resorts and educational experiences the BMP team always has a wide variety of projects to dive into providing growth and ownership into project development.

BMP was founded on the belief of creating a safe, equal and creative space for creators and makers. We believe an inclusionary group of talents will not only create better for our clients but represent the full audience we are designing for. IDEA (inclusion, diversity, equality, and accessibility) are our design beliefs not only for our clients but for our studio. At BMP your complete, unique and wonderfully talented whole self can come to the studio each day, or sometimes work at home, to create and make amazing spaces and experiences.

BMP is also uniquely a 100% LGBTQ+ owned and operated business as certified by the NGLCC.

#### YOUR ROLE

As a **Production Designer-** you will help support and administer the creative and production process from concept through fabrication and installation for attraction development, show sets and assigned studio projects. Candidates must have an eye for detail and strong organizational skills, ready to ensure that all projects are completed on time, within budget, and meet high quality standards.

You will leverage your creative abilities and knowledge of fabrication methods to bring a design through from concept to reality by creating drawings and models used to inform the client of creative intent, and inform our fabrication team of how to execute your designs.



You will be interfacing with other creative contributors in the studio and often be clientfacing during meetings and workshops. You will provide additive creative ideas to the project team while assuming the key role of support to project team members. You will be part of the creative development process including front-end charrettes and group and individual design thinking activities.

# RESPONSIBILITIES

- Design of show sets, props, and facades for attractions, events, and exhibits for themed Attractions & Experiences.
- Be an active part in the creative development process of attractions and event spaces.
- Develop AutoCAD & Revit sheet sets and drawing package assets for project deliverables.
- Produce AutoCAD & Revit drawings; including plans, elevations, scenic show sets, props, and any other drawings required for the successful completion of the project.
- Collate drawings, image references, and drawing notes into concept, schematic, preliminary, and detail design drawing packages.
- Support the BMP Production Facility through the creation of shop drawings.
- Specify materials, build methodology, and attachment methods of scenic designs.
- Use of 3D modeling software Rhino & Revit for the purpose of building assets and
- extracting drawings and information from client assets.
- Creation of 3D models in Rhino & Revit as a visualization tool to communicate design, and perform spatial and sightline studies, for internal and external teams.
- Work alongside the BMP team and Client RI (Responsible Individual), to collect creative direction and visual guest intent to be translated and improved during the design process.
- Research ride systems, building finishes, interior finishes, and materials to add visual and experiential value to projects.
- Assist in developing presentations and creative decks for client meetings.
- Communicate and coordinate with contractors, consultants, and other design and production team members, both internal and external to the BMP studio.
- Assist in the BMP production studio on multiple concurrent projects as needed.
- Travel to project sites, as needed for confirming conditions, field measurements and assisting during installations and field coordination.
- Maintain confidentiality of all information.
- Able to climb ladders no more than 12' tall.
- ALWAYS share the BMP studio spirit with others internal and external



# QUALIFICATIONS

- Proficiency in AutoCAD design software
- Experience in Revit design software
- Experience in Rhino, 3ds Max, or Maya
- Experience using BIM360 or Autodesk Construction Cloud
- Experience using Adobe Suite software
- Proficient in Microsoft Office Suite
- A creative minded collaborator
- Organized and detail-oriented.
- Able to work in a fast-paced environment
- Strong client-facing and teamwork skills
- · Exceptional verbal and written communication skills
- Prefer 3+ years of experience in a design profession, with fabrication design experience strongly preferred
- Bachelor's degree in design, engineering, construction, architecture, or related field of study. Equivalent experience in the Themed Entertainment industry can be considered in lieu of formal education.

### **COMPENSATION PACKAGE**

Position is a Full Time Salaried Position that includes the following benefits:

- Salary Range \$72,000- \$90,000 / year
- Health, Dental and Vision care coverage
- 401k program with matching program
- Unlimited PTO program
- Paid Holidays
- Paid sick time
- Flexible schedule with a hybrid work location (In Studio and Work from Home)
- Paid wellness week PTO (we close the business for one week a year)
- Access to the BMP Talent Experience Fund
- Access to TEA events



#### ACCOMMODATIONS

If you require accommodation in completing this application, interviewing, or otherwise participating in the talent selection process please direct your inquiries to <u>talent@bmorrowproductions.com</u>